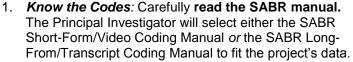
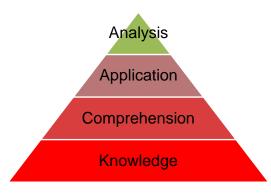
## **Coder Training & Reliability Procedures**

To be a reliable SABR 2.2 coder, coders should complete the steps below. Note that coding is a task that requires higher-order thinking skills; coders are expected to use increasingly sophisticated reasoning skill, like show in this figure. Following these step-by-step procedures ensure that coders will be able to analyze complex behavioral data.





- Learner objective Knowledge: Coders should be able to name codes at this stage.
- 2. **Practice Describing Codes:** Review the **training slides** and the **training videos** during a group or self-paced training.
  - Learner objective Comprehension: Coders should be able to describe and define codes at this stage; ask the lead coder/Principal Investigator questions to improve conceptual understanding.
- 3. **Practice Classifying Behaviors**: **Practice coding** teacher/child behaviors and classifying them with the correct code using practice videos (or transcripts if (s) and videos with a reliable coder/supervisor).
  - Learner objective Application: Coders should be able to distinguish codable teacher/child behaviors and classify them accurately in practice coding materials. This is a key stage to discuss any misconceptions or errors before attempting reliability coding.
- 4. **Apply Codes Accurately:** Complete coding for a series of three **reliability videos** #1, #2, and #3. Submit each one to the coding supervisor for feedback before coding the next video.
  - Learner objective Analyze: Coders should be able to distinguish codes with an average agreement level across all items that is ≥ 85%. If coders are unreliable, they should review manuals, training materials, and ask questions; then, complete an additional reliability video (or more) until each coder has three videos that meet this reliability threshold.
- Code! Code!: When coders have met this reliability criteria, they are released to code real data independently. Most coders are required to code between 5-10 videos per week, but coding assignments will be determined by the lead coder.
  - Coder objective Analyze Data: Coders should focus on both accuracy and efficiently meeting their weekly coding goals.
  - Coding rules:
    - 1. Coders must log what data they are coding in the team's tracking sheet.
    - 2. Coders must keep their manual with them for reference during coding.
    - 3. Coders must participate in regular coding team meetings and/or review written communication about coding updates/clarifications.
    - 4. Ask the lead coder about any complex or unfamiliar utterances. There will be behaviors coders are unsure how to code and these must be taken up the chain to ensure a consistent decision is made and communicated to the team.
- 6. **Monitor Coding Accuracy:** Coders must meet drift check reliability standards. You will be blindly assigned quiz videos every 6 weeks. If you do not demonstrate reliability of ≥85% on these videos, you must stop coding and begin a retraining process.
  - You might consider holding weekly coding meetings to discuss difficult coding decisions.